SPEEDTEST

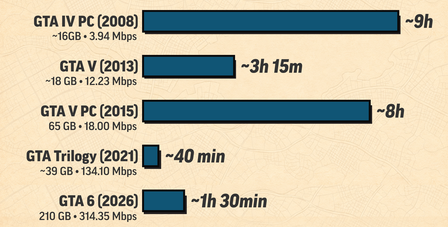
BIGGER WORLDS, FASTER CONNECTIONS.

200GB and counting

GTA VI

GTA 6 is expected to be huge, and not just in popularity. At a reported 210 GB, it would have taken nearly five days to download at typical U.S. speeds in 2008, per Speedtest data. Luckily, internet speeds have raced ahead too. Here's roughly how long GTA downloads have taken since 2008, when fans could first download a new GTA on launch day.

THE WAIT TO PLAY



2008 GTA IV • PC



The first new GTA fans could download on launch day instead of buying on disc

9 HOURS

DOWNLOAD TIME

16 GB DOWNLOAD SIZE | **3.94 Mbps** TYPICAL US SPEED

Fans needed a Microsoft Games for Windows Live login, Social Club software from GTA studio Rockstar Games, and a one-time online copy-protection check just to play. Even then, the game often wouldn't start or kept crashing for many players.

2013 GTA V • CONSOLE

OVER 3 HOURS

DOWNLOAD TIME

18 GB DOWNLOAD SIZE | **12.23 Mbps** TYPICAL US SPEED



Los Santos is calling. Give it three hours.

When GTA Online launched on October 1, 2013, two weeks after the game, its servers couldn't handle the crowds. Most players couldn't get in for two or three days, and some lost their characters for good. Rockstar apologized with a gift of GTA$500,000 in-game cash for everyone who played that October.

2015 GTA V • PC



A bigger Los Santos. An eight-hour loading screen.

8 HOURS

DOWNLOAD TIME

65 GB DOWNLOAD SIZE | **18.00 Mbps** TYPICAL US SPEED

On launch day, the game stayed locked until Rockstar sent an unlock update, even for fans who had pre-loaded it a week early. Rockstar's update service struggled to keep up with demand. Its launcher, the app PC players use to start the game, crashed for some players and left others unable to play.

2021 GTA TRILOGY

~40 MIN

DOWNLOAD TIME

~39 GB DOWNLOAD SIZE | **134.10 Mbps** TYPICAL US SPEED



Three cities. Forty minutes. A trip down memory lane.

PC players had the biggest problems. On launch day, Rockstar pulled the Trilogy from PC to remove files it had included by mistake, locking PC players out for about four days. Console players could play, but they ran into glitches, and Rockstar apologized about a week later.

GTA VI • LOOKING AHEAD

2026



1 HR 30 MIN

DOWNLOAD TIME

210 GB DOWNLOAD SIZE | **314.35 Mbps** TYPICAL US SPEED

A huge download. Go get some snacks.

The first brand-new Grand Theft Auto in 13 years arrives on PlayStation 5 and Xbox Series X|S, weighing in at a reported 210 GB. That's more than five times the size of the 2021 Trilogy. U.S. download speeds have more than doubled since 2021, yet GTA 6 will take about 50 minutes longer to download.

IF GTA 6 HAD LAUNCHED IN 2008, YOU'D BE WAITING...

NEARLY 5 DAYS

a 210GB download at 2008 speeds



210GB at each year's U.S. speed

2008	2013	2015	2021	2026
Nearly 5 days	~38 hours	~26 hours	~3.5 hours	~1h 30m
3.94 Mbps	12.23 Mbps	18.00 Mbps	134.10 Mbps	314.35 Mbps

Notes & Sources:

- *Download times are estimates based on file size in GB × 8,000 ÷ download speed in Mbps (Multiplying by 8,000 converts gigabytes to megabits).*
- *Speeds are U.S. median fixed download speeds from Speedtest data (The 2008 speed is from Speedtest web tests, the only platform available at the time, and the 2026 speed is from September 2026, the latest data available at publication).*

- *File sizes are approximate (Rockstar has not confirmed GTA 6's exact size).*

OOKLA